Features

- High Performance, Low Power Atmel[®] AVR[®] 8-Bit Microcontroller
- Advanced RISC Architecture
 - 135 Powerful Instructions Most Single Clock Cycle Execution
 - 32 x 8 General Purpose Working Registers
 - Fully Static Operation
 - Up to 16 MIPS Throughput at 16 MHz
 - On-Chip 2-cycle Multiplier
- High Endurance Non-volatile Memory Segments
 - 64K/128K/256K Bytes of In-System Self-Programmable Flash
 - 4 Kbytes EEPROM
 - 8 Kbytes Internal SRAM
 - Write/Erase Cycles:10,000 Flash/100,000 EEPROM
 - Data retention: 20 years at 85°C/ 100 years at 25°C
 - Optional Boot Code Section with Independent Lock Bits
 - In-System Programming by On-chip Boot Program
 - True Read-While-Write Operation
 - Programming Lock for Software Security
 - Endurance: Up to 64 Kbytes Optional External Memory Space
- JTAG (IEEE std. 1149.1 compliant) Interface
 - Boundary-scan Capabilities According to the JTAG Standard
 - Extensive On-chip Debug Support
 - Programming of Flash, EEPROM, Fuses, and Lock Bits through the JTAG Interface
- Peripheral Features
 - Two 8-bit Timer/Counters with Separate Prescaler and Compare Mode
 - Four 16-bit Timer/Counter with Separate Prescaler, Compare- and Capture Mode
 - Real Time Counter with Separate Oscillator
 - Four 8-bit PWM Channels
 - Six/Twelve PWM Channels with Programmable Resolution from 2 to 16 Bits (ATmega1281/2561, ATmega640/1280/2560)
 - Output Compare Modulator
 - 8/16-channel, 10-bit ADC (ATmega1281/2561, ATmega640/1280/2560)
 - Two/Four Programmable Serial USART (ATmega1281/2561, ATmega640/1280/2560)
 - Master/Slave SPI Serial Interface
 - Byte Oriented 2-wire Serial Interface
 - Programmable Watchdog Timer with Separate On-chip Oscillator
 - On-chip Analog Comparator
 - Interrupt and Wake-up on Pin Change
- Special Microcontroller Features
 - Power-on Reset and Programmable Brown-out Detection
 - Internal Calibrated Oscillator
 - External and Internal Interrupt Sources
 - Six Sleep Modes: Idle, ADC Noise Reduction, Power-save, Power-down, Standby, and Extended Standby
- I/O and Packages
 - 54/86 Programmable I/O Lines (ATmega1281/2561, ATmega640/1280/2560)
 - 64-pad QFN/MLF, 64-lead TQFP (ATmega1281/2561)
 - 100-lead TQFP, 100-ball CBGA (ATmega640/1280/2560)
 - RoHS/Fully Green
- Temperature Range:
 - -40°C to 85°C Industrial
- Ultra-Low Power Consumption
 - Active Mode: 1 MHz, 1.8V: 500 μA
 - Power-down Mode: 0.1 µA at 1.8V
- Speed Grade:
 - ATmega640V/ATmega1280V/ATmega1281V:
 - 0 4 MHz @ 1.8V 5.5V, 0 8 MHz @ 2.7V 5.5V
 - ATmega2560V/ATmega2561V:
 - 0 2 MHz @ 1.8V 5.5V, 0 8 MHz @ 2.7V 5.5V
 - ATmega640/ATmega1280/ATmega1281:
 - 0 8 MHz @ 2.7V 5.5V, 0 16 MHz @ 4.5V 5.5V
 - ATmega2560/ATmega2561:
 - 0 16 MHz @ 4.5V 5.5V



8-bit AYR®
Microcontroller with
64K/128K/256K
Bytes In-System
Programmable
Flash

ATmega640/V ATmega1280/V ATmega1281/V ATmega2560/V ATmega2561/V

Preliminary Summary





1. Pin Configurations

Figure 1-1. TQFP-pinout ATmega640/1280/2560

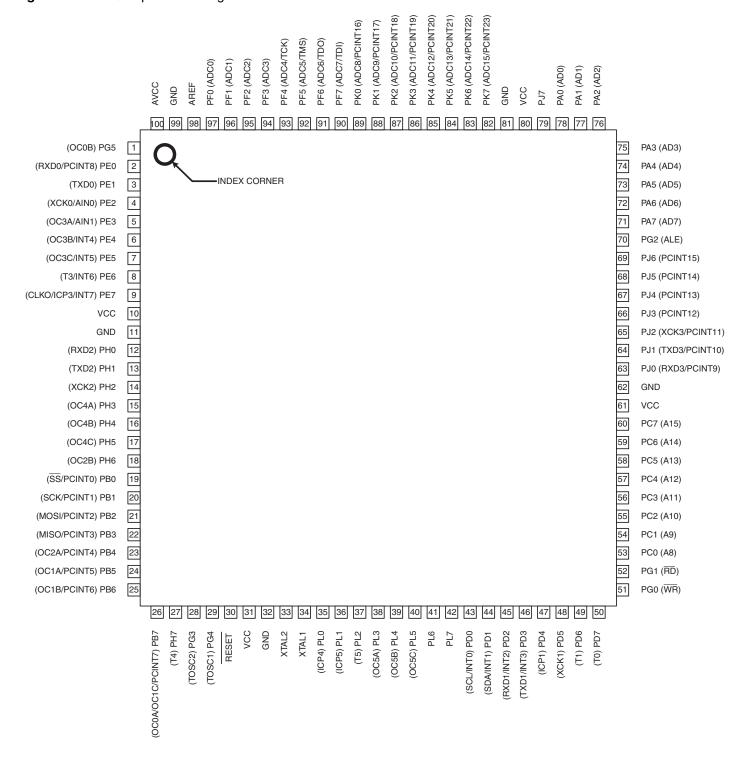
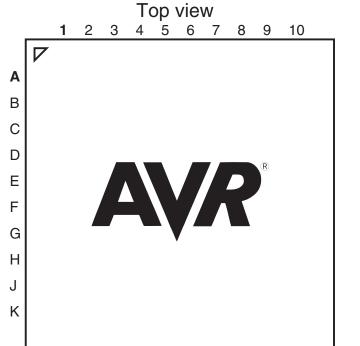




Figure 1-2. CBGA-pinout ATmega640/1280/2560



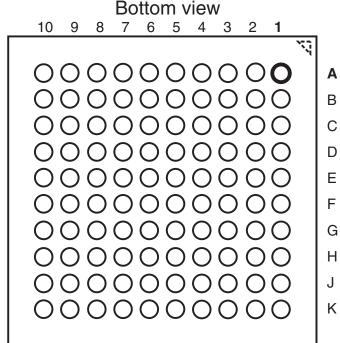


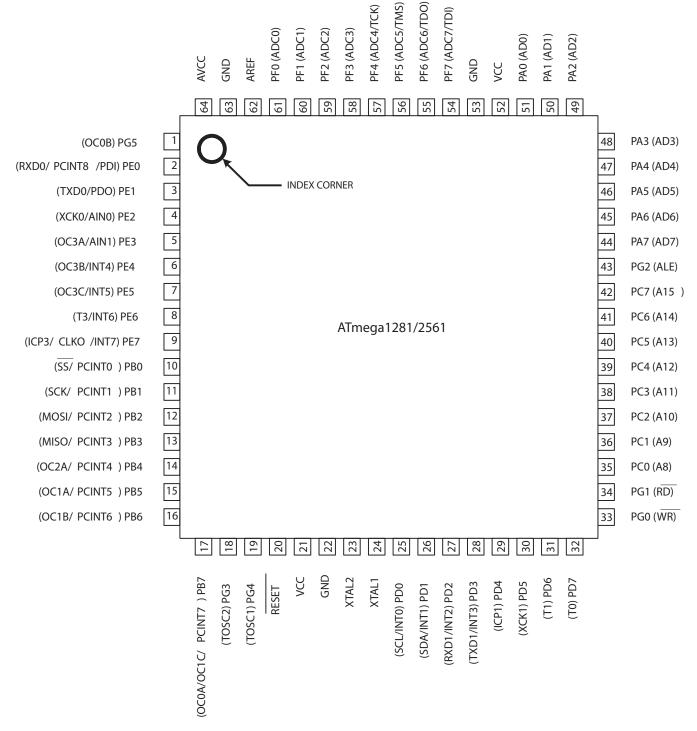
Table 1-1. CBGA-pinout ATmega640/1280/2560

	1	2	3	4	5	6	7	8	9	10
Α	GND	AREF	PF0	PF2	PF5	PK0	PK3	PK6	GND	VCC
В	AVCC	PG5	PF1	PF3	PF6	PK1	PK4	PK7	PA0	PA2
С	PE2	PE0	PE1	PF4	PF7	PK2	PK5	PJ7	PA1	PA3
D	PE3	PE4	PE5	PE6	PH2	PA4	PA5	PA6	PA7	PG2
E	PE7	PH0	PH1	PH3	PH5	PJ6	PJ5	PJ4	PJ3	PJ2
F	VCC	PH4	PH6	PB0	PL4	PD1	PJ1	PJ0	PC7	GND
G	GND	PB1	PB2	PB5	PL2	PD0	PD5	PC5	PC6	VCC
Н	PB3	PB4	RESET	PL1	PL3	PL7	PD4	PC4	PC3	PC2
J	PH7	PG3	PB6	PL0	XTAL2	PL6	PD3	PC1	PC0	PG1
K	PB7	PG4	VCC	GND	XTAL1	PL5	PD2	PD6	PD7	PG0

Note: The functions for each pin is the same as for the 100 pin packages shown in Figure 1-1 on page 2.



Figure 1-3. Pinout ATmega1281/2561



Note: The large center pad underneath the QFN/MLF package is made of metal and internally connected to GND. It should be soldered or glued to the board to ensure good mechanical stability. If the center pad is left unconnected, the package might loosen from the board.

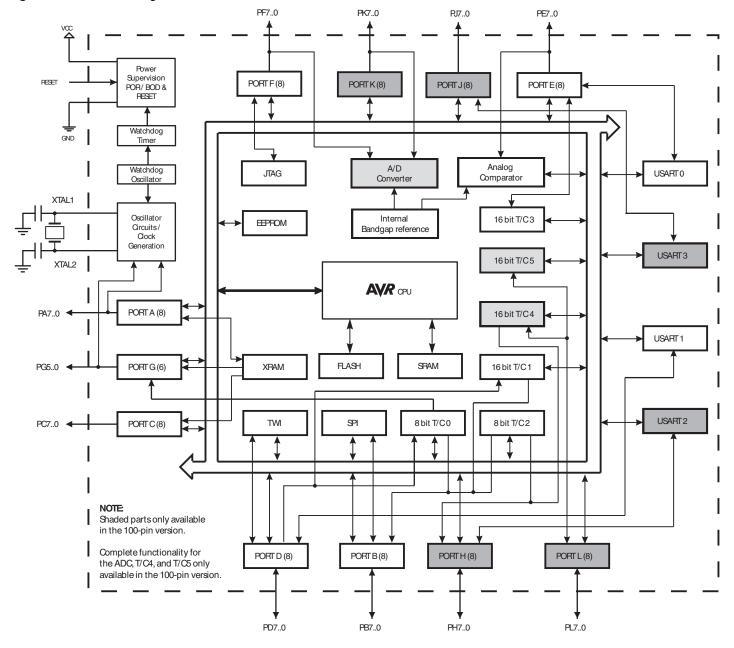


2. Overview

The ATmega640/1281/2560/2561 is a low-power CMOS 8-bit microcontroller based on the AVR enhanced RISC architecture. By executing powerful instructions in a single clock cycle, the ATmega640/1280/1281/2560/2561 achieves throughputs approaching 1 MIPS per MHz allowing the system designer to optimize power consumption versus processing speed.

2.1 Block Diagram

Figure 2-1. Block Diagram





The AVR core combines a rich instruction set with 32 general purpose working registers. All the 32 registers are directly connected to the Arithmetic Logic Unit (ALU), allowing two independent registers to be accessed in one single instruction executed in one clock cycle. The resulting architecture is more code efficient while achieving throughputs up to ten times faster than conventional CISC microcontrollers.

The ATmega640/1280/1281/2560/2561 provides the following features: 64K/128K/256K bytes of In-System Programmable Flash with Read-While-Write capabilities, 4 Kbytes EEPROM, 8 Kbytes SRAM, 54/86 general purpose I/O lines, 32 general purpose working registers, Real Time Counter (RTC), six flexible Timer/Counters with compare modes and PWM, 4 USARTs, a byte oriented 2-wire Serial Interface, a 16-channel, 10-bit ADC with optional differential input stage with programmable gain, programmable Watchdog Timer with Internal Oscillator, an SPI serial port, IEEE std. 1149.1 compliant JTAG test interface, also used for accessing the On-chip Debug system and programming and six software selectable power saving modes. The Idle mode stops the CPU while allowing the SRAM, Timer/Counters, SPI port, and interrupt system to continue functioning. The Power-down mode saves the register contents but freezes the Oscillator, disabling all other chip functions until the next interrupt or Hardware Reset. In Powersave mode, the asynchronous timer continues to run, allowing the user to maintain a timer base while the rest of the device is sleeping. The ADC Noise Reduction mode stops the CPU and all I/O modules except Asynchronous Timer and ADC, to minimize switching noise during ADC conversions. In Standby mode, the Crystal/Resonator Oscillator is running while the rest of the device is sleeping. This allows very fast start-up combined with low power consumption. In Extended Standby mode, both the main Oscillator and the Asynchronous Timer continue to run.

The device is manufactured using Atmel's high-density nonvolatile memory technology. The Onchip ISP Flash allows the program memory to be reprogrammed in-system through an SPI serial interface, by a conventional nonvolatile memory programmer, or by an On-chip Boot program running on the AVR core. The boot program can use any interface to download the application program in the application Flash memory. Software in the Boot Flash section will continue to run while the Application Flash section is updated, providing true Read-While-Write operation. By combining an 8-bit RISC CPU with In-System Self-Programmable Flash on a monolithic chip, the Atmel ATmega640/1280/1281/2560/2561 is a powerful microcontroller that provides a highly flexible and cost effective solution to many embedded control applications.

The ATmega640/1280/1281/2560/2561 AVR is supported with a full suite of program and system development tools including: C compilers, macro assemblers, program debugger/simulators, in-circuit emulators, and evaluation kits.



2.2 Comparison Between ATmega1281/2561 and ATmega640/1280/2560

Each device in the ATmega640/1280/1281/2560/2561 family differs only in memory size and number of pins. Table 2-1 summarizes the different configurations for the six devices.

 Table 2-1.
 Configuration Summary

Device	Flash	EEPROM	RAM	General Purpose I/O pins	16 bits resolution PWM channels	Serial USARTs	ADC Channels
ATmega640	64KB	4KB	8KB	86	12	4	16
ATmega1280	128KB	4KB	8KB	86	12	4	16
ATmega1281	128KB	4KB	8KB	54	6	2	8
ATmega2560	256KB	4KB	8KB	86	12	4	16
ATmega2561	256KB	4KB	8KB	54	6	2	8

2.3 Pin Descriptions

2.3.1 VCC

Digital supply voltage.

2.3.2 GND

Ground.

2.3.3 Port A (PA7..PA0)

Port A is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port A output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port A pins that are externally pulled low will source current if the pull-up resistors are activated. The Port A pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port A also serves the functions of various special features of the ATmega640/1280/1281/2560/2561 as listed on page 78.

2.3.4 Port B (PB7..PB0)

Port B is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port B output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port B pins that are externally pulled low will source current if the pull-up resistors are activated. The Port B pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port B has better driving capabilities than the other ports.

Port B also serves the functions of various special features of the ATmega640/1280/1281/2560/2561 as listed on page 79.

2.3.5 Port C (PC7..PC0)

Port C is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port C output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port C pins that are externally pulled low will source current if the pull-up



resistors are activated. The Port C pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port C also serves the functions of special features of the ATmega640/1280/1281/2560/2561 as listed on page 82.

2.3.6 Port D (PD7..PD0)

Port D is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port D output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port D pins that are externally pulled low will source current if the pull-up resistors are activated. The Port D pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port D also serves the functions of various special features of the ATmega640/1280/1281/2560/2561 as listed on page 83.

2.3.7 Port E (PE7..PE0)

Port E is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port E output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port E pins that are externally pulled low will source current if the pull-up resistors are activated. The Port E pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port E also serves the functions of various special features of the ATmega640/1280/1281/2560/2561 as listed on page 86.

2.3.8 Port F (PF7..PF0)

Port F serves as analog inputs to the A/D Converter.

Port F also serves as an 8-bit bi-directional I/O port, if the A/D Converter is not used. Port pins can provide internal pull-up resistors (selected for each bit). The Port F output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port F pins that are externally pulled low will source current if the pull-up resistors are activated. The Port F pins are tri-stated when a reset condition becomes active, even if the clock is not running. If the JTAG interface is enabled, the pull-up resistors on pins PF7(TDI), PF5(TMS), and PF4(TCK) will be activated even if a reset occurs.

Port F also serves the functions of the JTAG interface.

2.3.9 Port G (PG5..PG0)

Port G is a 6-bit I/O port with internal pull-up resistors (selected for each bit). The Port G output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port G pins that are externally pulled low will source current if the pull-up resistors are activated. The Port G pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port G also serves the functions of various special features of the ATmega640/1280/1281/2560/2561 as listed on page 90.

2.3.10 Port H (PH7..PH0)

Port H is a 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port H output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port H pins that are externally pulled low will source current if the pull-up



resistors are activated. The Port H pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port H also serves the functions of various special features of the ATmega640/1280/2560 as listed on page 92.

2.3.11 Port J (PJ7..PJ0)

Port J is a 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port J output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port J pins that are externally pulled low will source current if the pull-up resistors are activated. The Port J pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port J also serves the functions of various special features of the ATmega640/1280/2560 as listed on page 94.

2.3.12 Port K (PK7..PK0)

Port K serves as analog inputs to the A/D Converter.

Port K is a 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port K output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port K pins that are externally pulled low will source current if the pull-up resistors are activated. The Port K pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port K also serves the functions of various special features of the ATmega640/1280/2560 as listed on page 96.

2.3.13 Port L (PL7..PL0)

Port L is a 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port L output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port L pins that are externally pulled low will source current if the pull-up resistors are activated. The Port L pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port L also serves the functions of various special features of the ATmega640/1280/2560 as listed on page 98.

2.3.14 RESET

Reset input. A low level on this pin for longer than the minimum pulse length will generate a reset, even if the clock is not running. The minimum pulse length is given in "System and Reset Characteristics" on page 372. Shorter pulses are not guaranteed to generate a reset.

2.3.15 XTAL1

Input to the inverting Oscillator amplifier and input to the internal clock operating circuit.

2.3.16 XTAL2

Output from the inverting Oscillator amplifier.



2.3.17 AVCC

AVCC is the supply voltage pin for Port F and the A/D Converter. It should be externally connected to V_{CC} , even if the ADC is not used. If the ADC is used, it should be connected to V_{CC} through a low-pass filter.

2.3.18 AREF

This is the analog reference pin for the A/D Converter.



3. Resources

A comprehensive set of development tools and application notes, and datasheets are available for download on http://www.atmel.com/avr.

4. About Code Examples

This documentation contains simple code examples that briefly show how to use various parts of the device. Be aware that not all C compiler vendors include bit definitions in the header files and interrupt handling in C is compiler dependent. Please confirm with the C compiler documentation for more details.

These code examples assume that the part specific header file is included before compilation. For I/O registers located in extended I/O map, "IN", "OUT", "SBIS", "SBIC", "CBI", and "SBI" instructions must be replaced with instructions that allow access to extended I/O. Typically "LDS" and "STS" combined with "SBRS", "SBRC", "SBR", and "CBR".

5. Data Retention

Reliability Qualification results show that the projected data retention failure rate is much less than 1 ppm over 20 years at 85°C or 100 years at 25°C.



32. Register Summary

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
			Dit 0	Dit 3	DIC T	Dito	Ditz	Dit i	Dit 0	i age
(0x1FF)	Reserved	-	-	-	-	-	-	-	-	
 (0::40F)	Reserved	-	-	-	-	-	-	-	-	
(0x13F)	Reserved									
(0x13E)	Reserved									
(0x13D)	Reserved									
(0x13C)	Reserved									
(0x13B)	Reserved									
(0x13A)	Reserved									
(0x139)	Reserved									
(0x138)	Reserved									
(0x137)	Reserved				LICADTO LIG					
(0x136)	UDR3				USAR131/C	Data Register	OADTOD ID			222
(0x135)	UBRR3H	-	-		-		SART3 Baud Ra	e Register High I	Byte	227
(0x134)	UBRR3L				JSART3 Baud Ra	_				227
(0x133)	Reserved	-	-	-	-	-	-	-	-	
(0x132)	UCSR3C	UMSEL31	UMSEL30	UPM31	UPM30	USBS3	UCSZ31	UCSZ30	UCPOL3	239
(0x131)	UCSR3B	RXCIE3	TXCIE3	UDRIE3	RXEN3	TXEN3	UCSZ32	RXB83	TXB83	238
(0x130)	UCSR3A	RXC3	TXC3	UDRE3	FE3	DOR3	UPE3	U2X3	МРСМ3	238
(0x12F)	Reserved	•	-	-	-	-	-	-	-	
(0x12E)	Reserved	-	-				-	-	-	
(0x12D)	OCR5CH	ļ			unter5 - Output C					165
(0x12C)	OCR5CL	 			unter5 - Output C					165
(0x12B)	OCR5BH	 			unter5 - Output C					165
(0x12A)	OCR5BL				unter5 - Output C					165
(0x129)	OCR5AH				unter5 - Output C	· •				164
(0x128)	OCR5AL				unter5 - Output C					164
(0x127)	ICR5H				Counter5 - Input (165
(0x126)	ICR5L				Counter5 - Input		-			165
(0x125)	TCNT5H				er/Counter5 - Cou					163
(0x124)	TCNT5L		1		er/Counter5 - Co	_	w Byte			163
(0x123)	Reserved	-	-	-	-	-	-	-	-	
(0x122)	TCCR5C	FOC5A	FOC5B	FOC5C	-	-	-	-	-	162
(0x121)	TCCR5B	ICNC5	ICES5	-	WGM53	WGM52	CS52	CS51	CS50	160
(0x120)	TCCR5A	COM5A1	COM5A0	COM5B1	COM5B0	COM5C1	COM5C0	WGM51	WGM50	158
(0x11F)	Reserved	-	-	-	-	-	-	-	-	
(0x11E)	Reserved	-	-	-	-	-	-	-	-	
(0x11D)	Reserved	-	-	-	-	-	-	-	-	
(0x11C)	Reserved	-	-	-	-	-	-	-	-	
(0x11B)	Reserved	-	-	-	-	-	-	-	-	
(0x11A)	Reserved	-	-	-	-	-	-	-	-	
(0x119)	Reserved	-	-	-	-	-	-	-	-	
(0x118)	Reserved	-	-	-	-	-	-	-	-	
(0x117)	Reserved	-	-	-	-	-	-	-	-	
(0x116)	Reserved	-	-	-	-	-	-	-	-	
(0x115)	Reserved	-	-	-	-	-	-	-	-	
(0x114)	Reserved	-	-	-	-	-	-	-	-	
(0x113)	Reserved	-	-	-	-	-	-	-	-	
(0x112)	Reserved	-	-	-	-	-	-	-	-	
(0x111)	Reserved	-	-	-	-	-	-	-	-	
(0x110)	Reserved	-	-	-	-	-	-	-	-	
(0x10F)	Reserved	-	-	-	-	-	-	-	-	
(0x10E)	Reserved	-	-	-	-	-	-	-	-	
(0x10D)	Reserved	-	-	-	-	-	-	-	-	
(0x10C)	Reserved	-	-	-	-	-	-	-	-	
(0x10B)	PORTL	PORTL7	PORTL6	PORTL5	PORTL4	PORTL3	PORTL2	PORTL1	PORTL0	104
(0x10A)	DDRL	DDL7	DDL6	DDL5	DDL4	DDL3	DDL2	DDL1	DDL0	104
(0x109)	PINL	PINL7	PINL6	PINL5	PINL4	PINL3	PINL2	PINL1	PINL0	104
(0x108)	PORTK	PORTK7	PORTK6	PORTK5	PORTK4	PORTK3	PORTK2	PORTK1	PORTK0	103
(0x107)	DDRK	DDK7	DDK6	DDK5	DDK4	DDK3	DDK2	DDK1	DDK0	103
(0x106)	PINK	PINK7	PINK6	PINK5	PINK4	PINK3	PINK2	PINK1	PINK0	103
(0x105)	PORTJ	PORTJ7	PORTJ6	PORTJ5	PORTJ4	PORTJ3	PORTJ2	PORTJ1	PORTJ0	103
(0x104)	DDRJ	DDJ7	DDJ6	DDJ5	DDJ4	DDJ3	DDJ2	DDJ1	DDJ0	103
(0x103)	PINJ	PINJ7	PINJ6	PINJ5	PINJ4	PINJ3	PINJ2	PINJ1	PINJ0	103
		DODTUE	PORTH6	DODTUE	DODTH4	DODTUG	PORTH2	PORTH1	DODTIJO	400
(0x102)	PORTH	PORTH7	FUNTING	PORTH5	PORTH4	PORTH3	FUNTE	PURTHI	PORTH0	102



Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
(0x100)	PINH	PINH7	PINH6	PINH5	PINH4	PINH3	PINH2	PINH1	PINH0	103
(0xFF)	Reserved	-	-	-	-	-	-	-	-	
(0xFE)	Reserved	-	-	-	-	_	-	-	-	
(0xFD)	Reserved	-	-	-	-	-	-	-	-	
(0xFC)	Reserved	-	-	-	-	-	-	-	-	
(0xFB)	Reserved	-	-	-	-	-	-	-	-	
(0xFA)	Reserved	-	-	-	-	-	-	-	-	
(0xF9)	Reserved	-	-	-	-	-	-	-	-	
(0xF8)	Reserved	-	-	-	-	-	-	-	-	
(0xF7)	Reserved	-	-	-	-	-	-	-	-	
(0xF6)	Reserved	-	-	-	-	-	-	-	-	
(0xF5)	Reserved	-	-	-	-	-	-	-	-	
(0xF4)	Reserved	-	-	-	-	-	-	-	-	
(0xF3)	Reserved	-	-	-	-	-	-	-	-	
(0xF2)	Reserved	-	-	-	-	-	-	-	-	
(0xF1)	Reserved	-	-	-	-	-	-	-	-	
(0xF0)	Reserved	-	-	-	-	-	-	-	-	
(0xEF)	Reserved	-	-	-	-	-	-	-	-	
(0xEE)	Reserved	-	-	-	-	-	-	-	-	
(0xED)	Reserved	-	-	-	-	-	-	-	-	
(0xEC)	Reserved	-	-	-	-	-	-	-	-	
(0xEB)	Reserved	-	-	-	-		-	-	-	
(0xEA)	Reserved	-	-	-	-	-	-	-	-	
(0xE9)	Reserved Reserved	-	-	-	-	-	-	-	-	
(0xE8) (0xE7)	Reserved	-	-	-	_	-	-	-	-	
(0xE6)	Reserved	-	-	-		-	-	-	-	
(0xE5)	Reserved	-	-		-	_	-	-	-	
(0xE4)	Reserved	-	-	<u> </u>	-	-	-	-	-	
(0xE3)	Reserved	-	-	-	_		-	-	-	
(0xE2)	Reserved	-	-	-	_	-	-	-	-	
(0xE1)	Reserved	-	-	-	-		-	-	-	
(0xE0)	Reserved	-	-	-	-		-	-	-	
(0xDF)	Reserved	-	-	-	-	-	-	-	-	
(0xDE)	Reserved	-	-	-	-	-	-	-	-	
(0xDD)	Reserved	-	-	-	-		-	-	-	
(0xDC)	Reserved	-	-	-	-	-	-	-	-	
(0xDB)	Reserved	-	-	-	-	-	-	-	-	
(0xDA)	Reserved	-	-	-	-	-	-	-	-	
(0xD9)	Reserved	-	-	-	-		-	-	-	
(0xD8)	Reserved	-	-	-	-	-	-	-	-	
(0xD7)	Reserved	-	-	-	-	-	-	-	-	
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(0xC6)	UDR0					Data Register				222
(0xC5)	UBRR0H	-	-	-	-	-	SART0 Baud Rat	te Register High E	Byte	227
(0xC4)	UBRR0L				USART0 Baud Ra			<u> </u>	-	227
(0xC3)	Reserved	-	-	-	-	-	-	-	-	
(0xC2)	UCSR0C	UMSEL01	UMSEL00	UPM01	UPM00	USBS0	UCSZ01	UCSZ00	UCPOL0	239
(0xC1)	UCSR0B	RXCIE0	TXCIE0	UDRIE0	RXEN0	TXEN0	UCSZ02	RXB80	TXB80	238
(0xC0)	UCSR0A	RXC0	TXC0	UDRE0	FE0	DOR0	UPE0	U2X0	MPCM0	238
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0x29 (0x49) 0x28 (0x48) 0x27 (0x47) 0x26 (0x46) 0x25 (0x45) 0x24 (0x44) 0x23 (0x43) 0x22 (0x42) 0x21 (0x41) 0x20 (0x40)	Reserved OCR0B OCR0A TCNT0 TCCR0B TCCR0A GTCCR EEARH EEARL EEDR	FOC0A COM0A1 TSM	FOCOB COMOAO	Tin Tin - COM0B1 -	ner/Counter0 Out Timer/Co - COM0B0 - EEPROM Addres	out Compare Regunter0 (8 Bit) WGM02 s Register Low B	CS02 EEPROM Address	WGM01 PSRASY s Register High B	WGM00 PSRSYNC yte	133 133 132 129 170, 194 35 35 35
0x29 (0x49) 0x28 (0x48) 0x27 (0x47) 0x26 (0x46) 0x25 (0x45) 0x24 (0x44) 0x23 (0x43) 0x22 (0x42) 0x21 (0x41) 0x20 (0x40) 0x1F (0x3F)	Reserved OCR0B OCR0A TCNT0 TCCR0B TCCR0A GTCCR EEARH EEARL EEDR EECR	FOC0A COM0A1 TSM	FOC0B COM0A0	Tin Tin COM0B1 -	ner/Counter0 Out Timer/Co - COM0B0 - EEPROM Addres EEPROM EEPM0	out Compare Regulatero (8 Bit) WGM02 s Register Low B Data Register EERIE	CS02 EEPROM Address byte EEMPE	WGM01 PSRASY	WGM00 PSRSYNC	133 133 132 129 170, 194 35 35 35 35
0x29 (0x49) 0x28 (0x48) 0x27 (0x47) 0x26 (0x46) 0x25 (0x45) 0x24 (0x44) 0x23 (0x43) 0x22 (0x42) 0x21 (0x41) 0x20 (0x40) 0x1F (0x3F) 0x1E (0x3E)	Reserved OCR0B OCR0A TCNT0 TCCR0B TCCR0A GTCCR EEARH EEARL EEDR EECR GPIOR0	FOC0A COM0A1 TSM	FOCOB COMOAO - -	Tin Tin COMOB1 EEPM1	Der/Counter() Outs	out Compare Regunter0 (8 Bit) WGM02 s Register Low B Data Register EERIE use I/O Register C	CS02 EEPROM Address byte EEMPE	WGM01 PSRASY s Register High B	WGM00 PSRSYNC yte EERE	133 133 132 129 170, 194 35 35 35 35 35
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0x07 (0x27)	DDRC	DDC7	DDC6	DDC5	DDC4	DDC3	DDC2	DDC1	DDC0	101
0x06 (0x26)	PINC	PINC7	PINC6	PINC5	PINC4	PINC3	PINC2	PINC1	PINC0	101
0x05 (0x25)	PORTB	PORTB7	PORTB6	PORTB5	PORTB4	PORTB3	PORTB2	PORTB1	PORTB0	100
0x04 (0x24)	DDRB	DDB7	DDB6	DDB5	DDB4	DDB3	DDB2	DDB1	DDB0	100
0x03 (0x23)	PINB	PINB7	PINB6	PINB5	PINB4	PINB3	PINB2	PINB1	PINB0	100
0x02 (0x22)	PORTA	PORTA7	PORTA6	PORTA5	PORTA4	PORTA3	PORTA2	PORTA1	PORTA0	100
0x01 (0x21)	DDRA	DDA7	DDA6	DDA5	DDA4	DDA3	DDA2	DDA1	DDA0	100
0x00 (0x20)	PINA	PINA7	PINA6	PINA5	PINA4	PINA3	PINA2	PINA1	PINA0	100

Notes: 1. For compatibility with future devices, reserved bits should be written to zero if accessed. Reserved I/O memory addresses should never be written.

- 2. I/O registers within the address range \$00 \$1F are directly bit-accessible using the SBI and CBI instructions. In these registers, the value of single bits can be checked by using the SBIS and SBIC instructions.
- 3. Some of the status flags are cleared by writing a logical one to them. Note that the CBI and SBI instructions will operate on all bits in the I/O register, writing a one back into any flag read as set, thus clearing the flag. The CBI and SBI instructions work with registers 0x00 to 0x1F only.
- 4. When using the I/O specific commands IN and OUT, the I/O addresses \$00 \$3F must be used. When addressing I/O registers as data space using LD and ST instructions, \$20 must be added to these addresses. The ATmega640/1280/1281/2560/2561 is a complex microcontroller with more peripheral units than can be supported within the 64 location reserved in Opcode for the IN and OUT instructions. For the Extended I/O space from \$60 \$1FF in SRAM, only the ST/STS/STD and LD/LDS/LDD instructions can be used.



33. Instruction Set Summary

Mnemonics	Operands	Description	Operation	Flags	#Clocks
ARITHMETIC AND	LOGIC INSTRUCTIONS	3	<u> </u>		Į.
ADD	Rd, Rr	Add two Registers	Rd ← Rd + Rr	Z,C,N,V,H	1
ADC	Rd, Rr	Add with Carry two Registers	$Rd \leftarrow Rd + Rr + C$	Z,C,N,V,H	1
ADIW	Rdl,K	Add Immediate to Word	Rdh:Rdl ← Rdh:Rdl + K	Z,C,N,V,S	2
SUB	Rd, Rr	Subtract two Registers	Rd ← Rd - Rr	Z,C,N,V,H	1
SUBI	Rd, K	Subtract Constant from Register	$Rd \leftarrow Rd - K$	Z,C,N,V,H	1
SBC	Rd, Rr	Subtract with Carry two Registers	Rd ← Rd - Rr - C	Z,C,N,V,H	1
SBCI	Rd, K	Subtract with Carry Constant from Reg.	Rd ← Rd - K - C	Z,C,N,V,H	1
SBIW	RdI,K	Subtract Immediate from Word	Rdh:Rdl ← Rdh:Rdl - K	Z,C,N,V,S	2
AND	Rd, Rr	Logical AND Registers	$Rd \leftarrow Rd \bullet Rr$	Z,N,V	1
ANDI	Rd, K	Logical AND Register and Constant	$Rd \leftarrow Rd \bullet K$	Z,N,V	1
OR	Rd, Rr	Logical OR Registers	$Rd \leftarrow Rd v Rr$	Z,N,V	1
ORI	Rd, K	Logical OR Register and Constant	$Rd \leftarrow Rd \vee K$	Z,N,V	1
EOR	Rd, Rr	Exclusive OR Registers	$Rd \leftarrow Rd \oplus Rr$	Z,N,V	1
COM	Rd	One's Complement	Rd ← 0xFF – Rd	Z,C,N,V	1
NEG	Rd	Two's Complement	Rd ← 0x00 – Rd	Z,C,N,V,H	1
SBR	Rd,K	Set Bit(s) in Register	$Rd \leftarrow Rd \vee K$	Z,N,V	1
CBR	Rd,K	Clear Bit(s) in Register	$Rd \leftarrow Rd \bullet (0xFF - K)$	Z,N,V	1
INC	Rd	Increment	Rd ← Rd + 1	Z,N,V	1
DEC	Rd	Decrement	Rd ← Rd − 1	Z,N,V	1
TST	Rd	Test for Zero or Minus	Rd ← Rd • Rd	Z,N,V	1
CLR	Rd	Clear Register	Rd ← Rd ⊕ Rd	Z,N,V	1
SER	Rd	Set Register	Rd ← 0xFF	None	1
MUL	Rd, Rr	Multiply Unsigned	R1:R0 ← Rd x Rr	Z,C	2
MULS	Rd, Rr	Multiply Signed	R1:R0 ← Rd x Rr	Z,C	2
MULSU	Rd, Rr	Multiply Signed with Unsigned	R1:R0 ← Rd x Rr	Z,C	2
FMUL	Rd, Rr	Fractional Multiply Unsigned	R1:R0 ← (Rd x Rr) << 1	Z,C	2
FMULS	Rd, Rr	Fractional Multiply Signed	R1:R0 ← (Rd x Rr) << 1	Z,C	2
FMULSU	Rd, Rr	Fractional Multiply Signed Fractional Multiply Signed with Unsigned	$R1:R0 \leftarrow (Rd \times Rr) << 1$	Z,C	2
BRANCH INSTRUC		Fractional Multiply Signed with Onsigned	N1:N0 ← (N0 X N1) << 1	2,0	
RJMP	k	Relative Jump	PC ← PC + k + 1	None	2
IJMP	K	Indirect Jump to (Z)	PC ← Z	None	2
EIJMP		Extended Indirect Jump to (Z)	PC ←(EIND:Z)	None	2
JMP	k	Direct Jump	PC ← k	None	3
RCALL	k	Relative Subroutine Call	PC ← PC + k + 1	None	4
ICALL	K	Indirect Call to (Z)	PC ← Z	None	4
EICALL		Extended Indirect Call to (Z)	PC ←(EIND:Z)	None	4
CALL	k	Direct Subroutine Call	PC ← k	None	5
RET	K	Subroutine Return	PC ← STACK	None	5
RETI		Interrupt Return	PC ← STACK	ı	5
CPSE	Rd,Rr	·		None	1/2/3
CP	Rd,Rr	Compare, Skip if Equal Compare	if (Rd = Rr) PC ← PC + 2 or 3 Rd – Rr	Z, N,V,C,H	1/2/3
	+ · ·		· ·		
CPC	Rd,Rr	Compare with Carry	Rd – Rr – C	Z, N,V,C,H	1
CPI	Rd,K	Compare Register with Immediate	Rd – K	Z, N,V,C,H	1
SBRC	Rr, b	Skip if Bit in Register Cleared	if (Rr(b)=0) PC ← PC + 2 or 3	None	1/2/3
SBRS		,	"(D (I) 1) DO DO O O	1	4 10 10
CDIC	Rr, b	Skip if Bit in Register is Set	if (Rr(b)=1) PC ← PC + 2 or 3	None	1/2/3
SBIC	Rr, b P, b	Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared	if (P(b)=0) PC ← PC + 2 or 3	None	1/2/3
SBIS	Rr, b P, b P, b	Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set	if $(P(b)=0)$ PC \leftarrow PC + 2 or 3 if $(P(b)=1)$ PC \leftarrow PC + 2 or 3	None None	1/2/3 1/2/3
SBIS BRBS	Rr, b P, b P, b s, k	Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set	if (P(b)=0) PC \leftarrow PC + 2 or 3 if (P(b)=1) PC \leftarrow PC + 2 or 3 if (SREG(s) = 1) then PC \leftarrow PC+k + 1	None None None	1/2/3 1/2/3 1/2
SBIS BRBS BRBC	Rr, b P, b P, b s, k s, k	Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k + 1 if (SREG(s) = 0) then PC←PC+k + 1	None None None	1/2/3 1/2/3 1/2 1/2
SBIS BRBS BRBC BREQ	Rr, b P, b P, b s, k s, k k	Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k+1 if (SREG(s) = 0) then PC←PC+k+1 if (Z = 1) then PC ← PC + k + 1	None None None None None	1/2/3 1/2/3 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE	Rr, b P, b P, b s, k s, k k	Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k+1 if (SREG(s) = 0) then PC←PC+k+1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1	None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS	Rr, b P, b P, b s, k s, k k k	Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k+1 if (SREG(s) = 0) then PC←PC+k+1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC	Rr, b P, b P, b s, k s, k k k	Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k+1 if (SREG(s) = 0) then PC←PC+k+1 if (Z = 1) then PC ← PC + k+1 if (Z = 0) then PC ← PC + k+1 if (C = 1) then PC ← PC + k+1 if (C = 0) then PC ← PC + k+1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH	Rr, b P, b P, b s, k s, k k k k	Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k+1 if (SREG(s) = 0) then PC←PC+k+1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH BRLO	Rr, b P, b P, b s, k s, k k k k	Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher Branch if Lower	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k+1 if (SREG(s) = 0) then PC←PC+k+1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH BRLO BRMI	Rr, b P, b P, b s, k s, k k k k k	Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher Branch if Lower Branch if Minus	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k+1 if (SREG(s) = 0) then PC←PC+k+1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (N = 1) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH BRLO BRMI BRPL	Rr, b P, b P, b s, k s, k k k k k	Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher Branch if Lower Branch if Huss	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k+1 if (SREG(s) = 0) then PC←PC+k+1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (N = 1) then PC ← PC + k + 1 if (N = 0) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH BRLO BRMI BRPL BRGE	Rr, b P, b P, b S, k s, k k k k k k k	Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher Branch if Lower Branch if Hinus Branch if Minus Branch if Flus Branch if Greater or Equal, Signed	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k+1 if (SREG(s) = 0) then PC←PC+k+1 if (Z = 1) then PC ← PC + k + 1 if (Z = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 0) then PC ← PC + k + 1 if (C = 1) then PC ← PC + k + 1 if (N = 1) then PC ← PC + k + 1 if (N = 0) then PC ← PC + k + 1 if (N = 0) then PC ← PC + k + 1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH BRLO BRMI BRPL BRGE BRLT	Rr, b P, b P, b S, k s, k k k k k k k k	Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher Branch if Lower Branch if Hinus Branch if Hinus Branch if Greater or Equal, Signed Branch if Less Than Zero, Signed	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k+1 if (SREG(s) = 0) then PC←PC+k+1 if (Z = 1) then PC ← PC + k+1 if (Z = 0) then PC ← PC + k+1 if (Z = 0) then PC ← PC + k+1 if (C = 1) then PC ← PC + k+1 if (C = 0) then PC ← PC + k+1 if (C = 0) then PC ← PC + k+1 if (C = 1) then PC ← PC + k+1 if (N = 1) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N ⊕ V = 0) then PC ← PC + k+1 if (N ⊕ V = 0) then PC ← PC + k+1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH BRLO BRMI BRLD BRMI BRPL BRGE BRLT BRHS	Rr, b P, b P, b S, k s, k k k k k k k k	Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher Branch if Lower Branch if Lower Branch if Minus Branch if Plus Branch if Greater or Equal, Signed Branch if Less Than Zero, Signed Branch if Half Carry Flag Set	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k+1 if (SREG(s) = 0) then PC←PC+k+1 if (Z = 1) then PC ← PC + k+1 if (Z = 0) then PC ← PC + k+1 if (Z = 0) then PC ← PC + k+1 if (C = 1) then PC ← PC + k+1 if (C = 0) then PC ← PC + k+1 if (C = 0) then PC ← PC + k+1 if (C = 1) then PC ← PC + k+1 if (N = 1) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N ⊕ V= 0) then PC ← PC + k+1 if (N ⊕ V= 0) then PC ← PC + k+1 if (N ⊕ V= 0) then PC ← PC + k+1 if (N ⊕ V= 1) then PC ← PC + k+1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH BRLO BRMI BRLO BRMI BRPL BRGE BRLT BRHS	Rr, b P, b P, b S, k S, k k k k k k k k k	Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Carry Flag Set Branch if Lower Branch if Lower Branch if I Dower Branch if I Same or Higher Branch if I Same or Higher Branch if Less Than Zero, Signed Branch if Less Than Zero, Signed Branch if Half Carry Flag Set Branch if Half Carry Flag Cleared	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k+1 if (SREG(s) = 0) then PC←PC+k+1 if (Z = 1) then PC ← PC + k+1 if (Z = 0) then PC ← PC + k+1 if (C = 1) then PC ← PC + k+1 if (C = 0) then PC ← PC + k+1 if (C = 0) then PC ← PC + k+1 if (C = 1) then PC ← PC + k+1 if (N = 1) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N ⊕ V= 0) then PC ← PC + k+1 if (N ⊕ V= 1) then PC ← PC + k+1 if (H = 1) then PC ← PC + k+1 if (H = 0) then PC ← PC + k+1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2
SBIS BRBS BRBC BREQ BRNE BRCS BRCC BRSH BRLO BRMI BRLD BRMI BRPL BRGE BRLT BRHS	Rr, b P, b P, b S, k s, k k k k k k k k	Skip if Bit in Register is Set Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set Branch if Status Flag Set Branch if Status Flag Cleared Branch if Equal Branch if Not Equal Branch if Carry Set Branch if Carry Cleared Branch if Same or Higher Branch if Lower Branch if Lower Branch if Minus Branch if Plus Branch if Greater or Equal, Signed Branch if Less Than Zero, Signed Branch if Half Carry Flag Set	if (P(b)=0) PC ← PC + 2 or 3 if (P(b)=1) PC ← PC + 2 or 3 if (SREG(s) = 1) then PC←PC+k+1 if (SREG(s) = 0) then PC←PC+k+1 if (Z = 1) then PC ← PC + k+1 if (Z = 0) then PC ← PC + k+1 if (Z = 0) then PC ← PC + k+1 if (C = 1) then PC ← PC + k+1 if (C = 0) then PC ← PC + k+1 if (C = 0) then PC ← PC + k+1 if (C = 1) then PC ← PC + k+1 if (N = 1) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N = 0) then PC ← PC + k+1 if (N ⊕ V= 0) then PC ← PC + k+1 if (N ⊕ V= 0) then PC ← PC + k+1 if (N ⊕ V= 0) then PC ← PC + k+1 if (N ⊕ V= 1) then PC ← PC + k+1	None None None None None None None None	1/2/3 1/2/3 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2 1/2



Mnemonics	Operands	Description	Operation	Flags	#Clocks
BRVS	k	Branch if Overflow Flag is Set	if (V = 1) then PC ← PC + k + 1	None	1/2
BRVC	k	Branch if Overflow Flag is Cleared	if (V = 0) then PC ← PC + k + 1	None	1/2
BRIE	k	Branch if Interrupt Enabled	if (I = 1) then PC ← PC + k + 1	None	1/2
BRID	k	Branch if Interrupt Disabled	if (I = 0) then PC ← PC + k + 1	None	1/2
BIT AND BIT-TEST	INSTRUCTIONS				
SBI	P,b	Set Bit in I/O Register	I/O(P,b) ← 1	None	2
CBI	P,b	Clear Bit in I/O Register	I/O(P,b) ← 0	None	2
LSL	Rd	Logical Shift Left	$Rd(n+1) \leftarrow Rd(n), Rd(0) \leftarrow 0$	Z,C,N,V	1
LSR	Rd	Logical Shift Right	$Rd(n) \leftarrow Rd(n+1), Rd(7) \leftarrow 0$	Z,C,N,V	1
ROL	Rd	Rotate Left Through Carry	$Rd(0)\leftarrow C,Rd(n+1)\leftarrow Rd(n),C\leftarrow Rd(7)$	Z,C,N,V	1
ROR	Rd	Rotate Right Through Carry	$Rd(7)\leftarrow C,Rd(n)\leftarrow Rd(n+1),C\leftarrow Rd(0)$	Z,C,N,V	1
ASR	Rd	Arithmetic Shift Right	$Rd(n) \leftarrow Rd(n+1), n=06$	Z,C,N,V	1
SWAP	Rd	Swap Nibbles	$Rd(30) \leftarrow Rd(74), Rd(74) \leftarrow Rd(30)$	None	1
BSET	s	Flag Set	SREG(s) ← 1	SREG(s)	1
BCLR	S	Flag Clear	$SREG(s) \leftarrow 0$	SREG(s)	1
BST	Rr, b	Bit Store from Register to T	$T \leftarrow Rr(b)$	Т	1
BLD	Rd, b	Bit load from T to Register	$Rd(b) \leftarrow T$	None	1
SEC		Set Carry	C ← 1	С	1
CLC		Clear Carry	C ← 0	С	1
SEN		Set Negative Flag	N ← 1	N	1
CLN		Clear Negative Flag	N ← 0	N -	1
SEZ		Set Zero Flag	Z ← 1	Z	1
CLZ		Clear Zero Flag	Z ← 0	Z	1
SEI		Global Interrupt Enable		1	1
CLI		Global Interrupt Disable	1←0	<u> </u>	1
SES		Set Signed Test Flag	S ← 1	S	1
CLS		Clear Signed Test Flag	S ← 0	S	1 .
SEV		Set Twos Complement Overflow.	V ← 1	V	1
CLV		Clear Twos Complement Overflow	V ← 0	V T	1
SET		Set T in SREG	T ← 1	T	1
CLT		Clear T in SREG	T ← 0		1
SEH CLH		Set Half Carry Flag in SREG	H ← 1	H	1
		I Clear Half Carry Flag in SREG			
	NSTRUCTIONS	Clear Half Carry Flag in SREG	H ← 0	Н	l I
DATA TRANSFER I	1	1		<u> </u>	<u>'</u>
MOV	Rd, Rr	Move Between Registers	Rd ← Rr	None	1
MOV MOVW	Rd, Rr Rd, Rr	Move Between Registers Copy Register Word	$Rd \leftarrow Rr$ $Rd+1:Rd \leftarrow Rr+1:Rr$	None None	<u>'</u>
MOV	Rd, Rr Rd, Rr Rd, K	Move Between Registers Copy Register Word Load Immediate	$Rd \leftarrow Rr$ $Rd+1:Rd \leftarrow Rr+1:Rr$ $Rd \leftarrow K$	None None None	1 1 1
MOV MOVW LDI	Rd, Rr Rd, Rr Rd, K Rd, X	Move Between Registers Copy Register Word Load Immediate Load Indirect	$\begin{aligned} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \end{aligned}$	None None None	1 1
MOV MOVW LDI LD	Rd, Rr Rd, Rr Rd, K	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc.	$Rd \leftarrow Rr$ $Rd+1:Rd \leftarrow Rr+1:Rr$ $Rd \leftarrow K$	None None None	1 1 1 2
MOV MOVW LDI LD LD	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec.	$Rd \leftarrow Rr$ $Rd+1:Rd \leftarrow Rr+1:Rr$ $Rd \leftarrow K$ $Rd \leftarrow (X)$ $Rd \leftarrow (X), X \leftarrow X+1$	None None None None None	1 1 1 2 2
MOV MOVW LDI LD LD LD	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+ Rd, -X	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc.	$\begin{aligned} &Rd \leftarrow Rr \\ &Rd+1:Rd \leftarrow Rr+1:Rr \\ &Rd \leftarrow K \\ &Rd \leftarrow (X) \\ &Rd \leftarrow (X), X \leftarrow X+1 \\ &X \leftarrow X-1, Rd \leftarrow (X) \end{aligned}$	None None None None None None None	1 1 1 2 2 2
MOV MOVW LDI LD LD LD LD LD	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+ Rd, -X Rd, -X	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect	$Rd \leftarrow Rr$ $Rd+1:Rd \leftarrow Rr+1:Rr$ $Rd \leftarrow K$ $Rd \leftarrow (X)$ $Rd \leftarrow (X), X \leftarrow X+1$ $X \leftarrow X-1, Rd \leftarrow (X)$ $Rd \leftarrow (Y)$	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2
MOV MOVW LDI LD LD LD LD LD LD	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+ Rd, -X Rd, Y Rd, Y+	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect Load Indirect Load Indirect	$\begin{aligned} &Rd \leftarrow Rr \\ &Rd+1:Rd \leftarrow Rr+1:Rr \\ &Rd \leftarrow K \\ &Rd \leftarrow (X) \\ &Rd \leftarrow (X), X \leftarrow X+1 \\ &X \leftarrow X-1, Rd \leftarrow (X) \\ &Rd \leftarrow (Y), Y \leftarrow Y+1 \end{aligned}$	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+ Rd, - X Rd, Y Rd, Y+ Rd, - Y	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect Load Indirect Load Indirect and Post-Inc. Load Indirect Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Pre-Dec.	$\begin{aligned} &Rd \leftarrow Rr \\ &Rd+1:Rd \leftarrow Rr+1:Rr \\ &Rd \leftarrow K \\ &Rd \leftarrow (X) \\ &Rd \leftarrow (X), X \leftarrow X+1 \\ &X \leftarrow X-1, Rd \leftarrow (X) \\ &Rd \leftarrow (Y), Y \leftarrow Y+1 \\ &Y \leftarrow Y-1, Rd \leftarrow (Y) \end{aligned}$	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+ Rd, -X Rd, Y Rd, Y+ Rd, -Y Rd, Y+	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect Load Indirect Load Indirect and Post-Inc. Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect with Displacement	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y+q) \end{array}$	None None None None None None None None	1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+ Rd, -X Rd, Y Rd, Y+ Rd, -Y Rd, Y+ Rd, -Y Rd, Z	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect Load Indirect Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y+q) \\ Rd \leftarrow (Z+q) $	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+ Rd, -X Rd, Y Rd, Y+ Rd, -Y Rd, Y+ Rd, -Y Rd, Z Rd, Z	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect Load Indirect Load Indirect Load Indirect	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y+q) \\ Rd \leftarrow (Z+q) $	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+ Rd, -X Rd, Y Rd, Y+ Rd, -Y Rd, Y+ Rd, -Y Rd, Y+ Rd, -Y Rd, Z Rd, Z+ Rd, Z- Rd, Z+ Rd, Z- Rd, Z+ Rd, Z+ Rd, K	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect with Displacement Load Indirect Load Indirect and Post-Inc.	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y+q) \\ Rd \leftarrow (Z+q) $	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+ Rd, -X Rd, Y Rd, Y+ Rd, -Y Rd, Y+ Rd, -Y Rd, Z Rd, Z+ Rd, Z Rd, Z+ Rd, -Z Rd, Z+q Rd, k X, Rr	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect Load Indirect and Post-Inc. Load Indirect Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect with Displacement Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect sylvant Splacement Load Indirect sylvant Splacement Load Direct from SRAM Store Indirect	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y-1), R$	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+ Rd, -X Rd, Y Rd, Y+ Rd, -Y Rd, Y+ Rd, -Y Rd, Z Rd, Z Rd, Z- Rd, Z- Rd, Z- Rd, Z+ Rd, X- Rd, K X, Rr X+, Rr	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect and Pre-Dec. Load Indirect sylvand Pre-Dec. Load Indirect and Pre-Dec.	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y) \\ Rd \leftarrow (Y), Rd \leftarrow (Y) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Rd \leftarrow (Y) \\ Rd \leftarrow (Y), Rd \leftarrow (Y) \\ Rd \leftarrow (X), Rd \leftarrow (Y) \\ Rd \leftarrow (X), Rd \leftarrow (X) \\ Rd \leftarrow (X), Rd \leftarrow (X), Rd \leftarrow (X) \\ Rd \leftarrow (X), Rd \leftarrow $	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+ Rd, -X Rd, Y Rd, Y+ Rd, -Y Rd, Y+ Rd, -Y Rd, Z Rd, Z Rd, Z Rd, Z Rd, Z Rd, Z Rd, X+ Rd, X Rd, X Rd, X Rd, X Rd, Y Rd, Y+ Rd, Y+ Rd, Y+ Rd, Y+ Rd, Y+ Rd, Y+ Rd, Z Rd, Z Rd, Z Rd, Z Rd, Z Rd, Z Rd, X+ Rd, -Z Rd, X+ Rd, -Z Rd, Rd, R	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect with Displacement Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect with Displacement Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect some Standard Sta	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y+q) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (Z+q) \\ Rd \leftarrow (X+q) \\ Rd \leftarrow (X+q)$	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+ Rd, - X Rd, Y Rd, Y+ Rd, - Y Rd, Y+q Rd, Z Rd, Z Rd, Z Rd, Z- Rd, Z- Rd, Z- Rd, Z- Rd, X- Rd, X- Rd, X- Rd, X- Rd, Y- Rd, Z Rd, Z-	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect with Displacement Load Indirect and Pre-Dec. Load Indirect synth Displacement Load Direct from SRAM Store Indirect Store Indirect and Post-Inc. Store Indirect and Pre-Dec. Store Indirect and Pre-Dec.	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y+q) \\ Rd \leftarrow (Z+q) \\ Rd \leftarrow (Z+q) \\ Rd \leftarrow (Z+q) \\ Rd \leftarrow (Z+q) \\ Rd \leftarrow (X+q) $	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+ Rd, -X Rd, Y Rd, Y+ Rd, -Y Rd, Y+q Rd, Z Rd, Z Rd, Z Rd, Z Rd, Z+ Rd, Z Rd, X+ Rd, -Z Rd, Z+ Rd, -Z Rd, X+ Rf, -Z Rd, X+ Rf, -Z Rd, X+ Rf, -X Rr X+, Rr -X, Rr Y+, Rr	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect with Displacement Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Store Indirect with Displacement Store Indirect Store Indirect and Post-Inc. Store Indirect and Pre-Dec. Store Indirect and Pre-Dec.	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y+q) \\ Rd \leftarrow (Z+q) $	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD LS LD LD LS	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X Rd, Y Rd, Y Rd, Y Rd, Y Rd, Y Rd, Z Rd, X Rd, Y Rd, Z Rd, Z Rd, Z Rd, Z Rd, Z Rd, Z Rd, X Rr X+, Rr - X, Rr Y+, Rr - Y, Rr	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect with Displacement Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Direct from SRAM Store Indirect Store Indirect and Post-Inc. Store Indirect and Pre-Dec. Store Indirect and Pre-Dec. Store Indirect and Post-Inc. Store Indirect and Post-Inc. Store Indirect and Pre-Dec.	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y)+q) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (Z)+q) \\ Rd \leftarrow (X)+q) \\ Rd \leftarrow (X)+$	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD LD LD LD LD LD LD LD LD LS ST ST ST ST STD	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X Rd, Y Rd, Y Rd, Y Rd, Y Rd, Y Rd, Y Rd, Z Rd, X RG, Y Rd, Z Rd, Z Rd, Z Rd, Z Rd, Z Rd, Z Rd, X Rr X+, Rr - X, Rr Y+, Rr - Y, Rr Y+q, Rr	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect with Displacement Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Store Indirect with Displacement Store Indirect and Post-Inc. Store Indirect and Pre-Dec.	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y), Rd \leftarrow (Y) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Z \leftarrow Z-1,$	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD LD LD LD LD LD LD LD LD LS ST	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X Rd, Y Rd, Y Rd, Y Rd, Y Rd, Y Rd, Y+q Rd, Z Rd, Z Rd, Z Rd, Z Rd, Z+q Rd, Z Rd, X+R X+, Rr - X, Rr Y+, Rr - Y, Rr Y+q, Rr Z, Rr	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Store Indirect with Displacement Load Direct from SRAM Store Indirect Store Indirect and Pre-Dec.	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y), Rd \leftarrow (Y) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (X) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (X) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (X) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (X) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (X) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (X) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (X) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (X) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (X) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (X) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow Z+1, Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Z \leftarrow Z+1 \\ Z \leftarrow$	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD ST	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X Rd, X+ Rd, -X Rd, Y Rd, Y+ Rd, -Y Rd,Y+q Rd, Z Rd, Z+ Rd, Z- Rd, Z+q Rd, k X, Rr X+, Rr -X, Rr Y+, Rr -Y, Rr Y+q,Rr Z, Rr Z+, Rr Z+, Rr Z+, Rr	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect and Pre-Dec. Store Indirect with Displacement Store Indirect Store Indirect and Pre-Dec.	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Z \leftarrow Z-1, Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Z \leftarrow Z-1, Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Z$	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD ST	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X Rd, X+ Rd, -X Rd, Y Rd, Y+ Rd, -Y Rd, Y+ Rd, -Y Rd, Z+ Rd, Z- Rd, Z- Rd, Z- Rd, Z- Rd, X- Rd, K X, Rr X+, Rr -X, Rr Y, Rr -Y, Rr -Y, Rr Z+, Rr Z+, Rr Z+, Rr Z+, Rr Z-, Rr	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Store Indirect with Displacement Store Indirect Store Indirect and Post-Inc. Store Indirect and Pre-Dec. Store Indirect and Post-Inc. Store Indirect and Post-Inc.	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Z $	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X Rd, X+ Rd, -X Rd, Y Rd, Y+ Rd, -Y Rd, Y+ Rd, -Y Rd, Y+ Rd, -Z Rd, Z+ Rd, -Z Rd, Z+ Rd, -Z Rd, X+, Rr X+, Rr -X, Rr Y, Rr Y+, Rr -Y, Rr Z+, Rr Z+, Rr Z+, Rr Z+, Rr Z+, Rr Z+q, Rr	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect and Post-Inc. Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Store Indirect and Post-Inc. Store Indirect and Post-Inc. Store Indirect and Pre-Dec. Store Indirect and Post-Inc.	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Z $	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
DATA TRANSFER II MOV MOVW LDI LD	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X Rd, X+ Rd, -X Rd, Y Rd, Y+ Rd, -Y Rd, Y+ Rd, -Y Rd, Z+ Rd, Z- Rd, Z- Rd, Z- Rd, Z- Rd, X- Rd, K X, Rr X+, Rr -X, Rr Y, Rr -Y, Rr -Y, Rr Z+, Rr Z+, Rr Z+, Rr Z+, Rr Z-, Rr	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Store Indirect and Post-Inc. Store Indirect and Post-Inc. Store Indirect and Pre-Dec. Store Indirect and Post-Inc. Store Indirect and Post-Inc. Store Indirect and Post-Inc. Store Indirect and Pre-Dec. Store Indirect and Pre-Dec. Store Indirect and Pre-Dec.	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X) \leftarrow (X) \leftarrow (X) \\ Rd \leftarrow (X) \leftarrow (X) \leftarrow (X) \leftarrow (X) \\ Rd \leftarrow (X) \leftarrow (X) \leftarrow (X) \leftarrow (X) \leftarrow (X) \\ Rd \leftarrow (X) \leftarrow (X)$	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD ST	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+ Rd, -X Rd, Y Rd, Y+ Rd, -Y Rd, Y+q Rd, Z- Rd, Z+ Rd, -Z Rd, Z+q Rd, k X, Rr X+, Rr -X, Rr Y, Rr Y+, Rr -Y, Rr Z+, Rr Z+, Rr Z+, Rr Z+q, Rr k, Rr	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Store Indirect and Post-Inc. Store Indirect and Pre-Dec.	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (Z), Z \leftarrow Z+1 \\ Z \leftarrow Z-1, Rd \leftarrow (Z) \\ Rd \leftarrow (X) \leftarrow (X) \leftarrow (X) \\ Rd \leftarrow (X) \leftarrow (X) \leftarrow (X) \\ Rd \leftarrow (X) \leftarrow (X) \leftarrow (X) \leftarrow (X) \\ Rd \leftarrow (X) \leftarrow (X) \leftarrow (X) \leftarrow (X) \\ Rd \leftarrow (X) \leftarrow (X) \leftarrow (X) \leftarrow (X) \\ Rd \leftarrow (X) \leftarrow (X) \leftarrow (X) \leftarrow (X) \leftarrow (X) \\ Rd \leftarrow (X) \leftarrow (X)$	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
DATA TRANSFER II MOV MOVW LDI LD ST	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+ Rd, -X Rd, Y Rd, Y+ Rd, -Y Rd, Y+q Rd, Z- Rd, Z- Rd, Z- Rd, Z- Rd, Z- Rd, X- Rd, X- Rd, X- Rd, Y+q Rd, Y- Rd, Y+q Rd, Z- Rd	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Store Indirect and Post-Inc. Store Indirect and Post-Inc. Store Indirect and Pre-Dec. Store Indirect Store Indirect and Pre-Dec. Store Indirect Store Indirect and Pre-Dec. Store Indirect with Displacement Store Direct to SRAM Load Program Memory Load Program Memory	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Rd \leftarrow (Y) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y-q) \\ Rd \leftarrow (Y-q) \\ Rd \leftarrow (X-q) \\ Rd $	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD S ST S	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+ Rd, -X Rd, Y Rd, Y+ Rd, -Y Rd, Y+q Rd, Z- Rd, Z+ Rd, -Z Rd, Z+q Rd, k X, Rr X+, Rr -X, Rr Y, Rr Y+, Rr -Y, Rr Z+, Rr Z+, Rr Z+, Rr Z+q, Rr k, Rr	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Store Indirect and Post-Inc. Store Indirect and Post-Inc. Store Indirect and Pre-Dec. Store Indirect with Displacement Store Direct to SRAM Load Program Memory Load Program Memory Load Program Memory and Post-Inc	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Rd \leftarrow (Y) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y-1), Rd \leftarrow$	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
MOV MOVW LDI LD S ST S	Rd, Rr Rd, Rr Rd, K Rd, X Rd, X+ Rd, -X Rd, Y Rd, Y+ Rd, -Y Rd, Y+q Rd, Z- Rd, Z- Rd, Z- Rd, Z- Rd, Z- Rd, X- Rd, X- Rd, X- Rd, Y+q Rd, Y- Rd, Y+q Rd, Z- Rd	Move Between Registers Copy Register Word Load Immediate Load Indirect Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect and Post-Inc. Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Load Indirect with Displacement Load Indirect and Pre-Dec. Load Indirect and Pre-Dec. Store Indirect and Post-Inc. Store Indirect and Post-Inc. Store Indirect and Pre-Dec. Store Indirect Store Indirect and Pre-Dec. Store Indirect Store Indirect and Pre-Dec. Store Indirect with Displacement Store Direct to SRAM Load Program Memory Load Program Memory	$\begin{array}{c} Rd \leftarrow Rr \\ Rd+1:Rd \leftarrow Rr+1:Rr \\ Rd \leftarrow K \\ Rd \leftarrow (X) \\ Rd \leftarrow (X), X \leftarrow X+1 \\ X \leftarrow X-1, Rd \leftarrow (X) \\ Rd \leftarrow (Y), Rd \leftarrow (Y) \\ Rd \leftarrow (Y), Y \leftarrow Y+1 \\ Y \leftarrow Y-1, Rd \leftarrow (Y) \\ Rd \leftarrow (Y-q) \\ Rd \leftarrow (Y-q) \\ Rd \leftarrow (X-q) \\ Rd $	None None None None None None None None	1 1 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2



Mnemonics	Operands	Description	Operation	Flags	#Clocks
ELPM	Rd, Z+	Extended Load Program Memory	Rd ← (RAMPZ:Z), RAMPZ:Z ←RAMPZ:Z+1	None	3
SPM		Store Program Memory	(Z) ← R1:R0	None	-
IN	Rd, P	In Port	$Rd \leftarrow P$	None	1
OUT	P, Rr	Out Port	P ← Rr	None	1
PUSH	Rr	Push Register on Stack	STACK ← Rr	None	2
POP	Rd	Pop Register from Stack	Rd ← STACK	None	2
MCU CONTROL IN:	STRUCTIONS				
NOP		No Operation		None	1
SLEEP		Sleep	(see specific descr. for Sleep function)	None	1
WDR		Watchdog Reset	(see specific descr. for WDR/timer)	None	1
BREAK		Break	For On-chip Debug Only	None	N/A

Note: EICALL and EIJMP do not exist in ATmega640/1280/1281.

ELPM does not exist in ATmega640.



8. Ordering Information

8.1 ATmega640

Speed (MHz) ⁽²⁾	Power Supply	Ordering Code	Package ⁽¹⁾⁽³⁾	Operation Range
0	1.8V - 5.5V	ATmega640V-8AU	100A	Industrial (-40°C to 85°C)
0	1.60 - 5.50	ATmega640V-8CU		111dustriai (-40 C to 65 C)
16	2.7V - 5.5V	ATmega640-16AU	100A	Industrial (40°C to 95°C)
16	2.7 V - 5.5 V	ATmega640-16CU	100C1	Industrial (-40°C to 85°C)

Notes:

- 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
- 2. See "Speed Grades" on page 369.
- 3. Pb-free packaging, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.

	Package Type
64A	64-lead, Thin (1.0 mm) Plastic Gull Wing Quad Flat Package (TQFP)
64M2	64-pad, $9 \times 9 \times 1.0$ mm Body, Quad Flat No-lead/Micro Lead Frame Package (QFN/MLF)
100A	100-lead, Thin (1.0 mm) Plastic Gull Wing Quad Flat Package (TQFP)
100C1	100-ball, Chip Ball Grid Array (CBGA)



8.2 ATmega1281

Speed (MH	z) ⁽²⁾ Power Supply	Ordering Code	Package ⁽¹⁾⁽³⁾	Operation Range
8	1.8V - 5.5V	ATmega1281V-8AU ATmega1281V-8MU	64A 64M2	Industrial (-40°C to 85°C)
16 2.7V - 5.5V		ATmega1281-16AU ATmega1281-16MU	64A 64M2	Industrial (-40°C to 85°C)

Notes:

- 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
- 2. See "Speed Grades" on page 369.
- 3. Pb-free packaging, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.

	Package Type			
64A	64-lead, Thin (1.0 mm) Plastic Gull Wing Quad Flat Package (TQFP)			
64M2	64-pad, 9 × 9 × 1.0 mm Body, Quad Flat No-lead/Micro Lead Frame Package (QFN/MLF)			
100A	100-lead, Thin (1.0 mm) Plastic Gull Wing Quad Flat Package (TQFP)			
100C1	100-ball, Chip Ball Grid Array (CBGA)			



8.3 ATmega1280

Speed (MHz) ⁽²⁾ Power Supply		Ordering Code	Package ⁽¹⁾⁽³⁾	Operation Range
o	1.8V - 5.5V	ATmega1280V-8AU	100A	Industrial (-40°C to 85°C)
8		ATmega1280V-8CU	100C1	industrial (-40 C to 85 C)
16	2.7V - 5.5V	ATmega1280-16AU	100A	Industrial (40°C to 95°C)
16		ATmega1280-16CU	100C1	Industrial (-40°C to 85°C)

- Notes: 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
 - 2. See "Speed Grades" on page 369.
 - 3. Pb-free packaging, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.

Package Type			
64A	64-lead, Thin (1.0 mm) Plastic Gull Wing Quad Flat Package (TQFP)		
64M2	64-pad, 9 × 9 × 1.0 mm Body, Quad Flat No-lead/Micro Lead Frame Package (QFN/MLF)		
100A	100-lead, Thin (1.0 mm) Plastic Gull Wing Quad Flat Package (TQFP)		
100C1	100-ball, Chip Ball Grid Array (CBGA)		



8.4 ATmega2561

Speed (MHz) ⁽²⁾	Power Supply	Ordering Code	Package ⁽¹⁾⁽³⁾	Operation Range
8	1.8V - 5.5V	ATmega2561V-8AU ATmega2561V-8MU	64A 64M2	Industrial (-40°C to 85°C)
16	4.5V - 5.5V	ATmega2561-16AU ATmega2561-16MU	64A 64M2	Industrial (-40°C to 85°C)

Notes: 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.

- 2. See "Speed Grades" on page 369.
- 3. Pb-free packaging, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.

	Package Type			
64 A	64-lead, Thin (1.0 mm) Plastic Gull Wing Quad Flat Package (TQFP)			
64M2	64-pad, 9 × 9 × 1.0 mm Body, Quad Flat No-lead/Micro Lead Frame Package (QFN/MLF)			
100A	100-lead, Thin (1.0 mm) Plastic Gull Wing Quad Flat Package (TQFP)			
100C1	100-ball, Chip Ball Grid Array (CBGA)			



8.5 ATmega2560

Speed (MHz) ⁽²⁾ Power Supply		Ordering Code	Package ⁽¹⁾⁽³⁾	Operation Range
0	1.8V - 5.5V	ATmega2560V-8AU	100A	Industrial (-40°C to 85°C)
8		ATmega2560V-8CU	100C1	111dustriai (-40 C to 85 C)
16	4.5V - 5.5V	ATmega2560-16AU	100A	Industrial (40°C to 95°C)
		ATmega2560-16CU	100C1	Industrial (-40°C to 85°C)

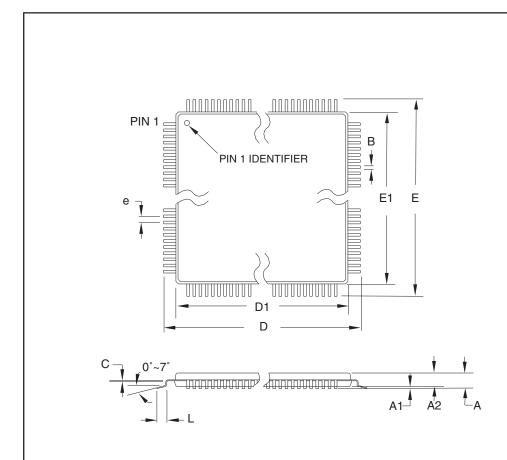
- Notes: 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
 - 2. See "Speed Grades" on page 369.
 - 3. Pb-free packaging, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.

Package Type			
64A	64-lead, Thin (1.0 mm) Plastic Gull Wing Quad Flat Package (TQFP)		
64M2	64-pad, $9 \times 9 \times 1.0$ mm Body, Quad Flat No-lead/Micro Lead Frame Package (QFN/MLF)		
100A	100-lead, Thin (1.0 mm) Plastic Gull Wing Quad Flat Package (TQFP)		
100C1	100-ball, Chip Ball Grid Array (CBGA)		



9. Packaging Information

9.1 100A



COMMON DIMENSIONS

(Unit of Measure = mm)

SYMBOL	MIN	NOM	MAX	NOTE
Α	_	_	1.20	
A1	0.05	_	0.15	
A2	0.95	1.00	1.05	
D	15.75	16.00	16.25	
D1	13.90	14.00	14.10	Note 2
Е	15.75	16.00	16.25	
E1	13.90	14.00	14.10	Note 2
В	0.17	_	0.27	
С	0.09	_	0.20	
L	0.45	_	0.75	
е	0.50 TYP			

Notes

- 1. This package conforms to JEDEC reference MS-026, Variation AED.
- Dimensions D1 and E1 do not include mold protrusion. Allowable protrusion is 0.25 mm per side. Dimensions D1 and E1 are maximum plastic body size dimensions including mold mismatch.
- 3. Lead coplanarity is 0.08 mm maximum.

10/5/2001

Almei	2325 Orchard Parkway
AIIIEL	2325 Orchard Parkway San Jose, CA 95131

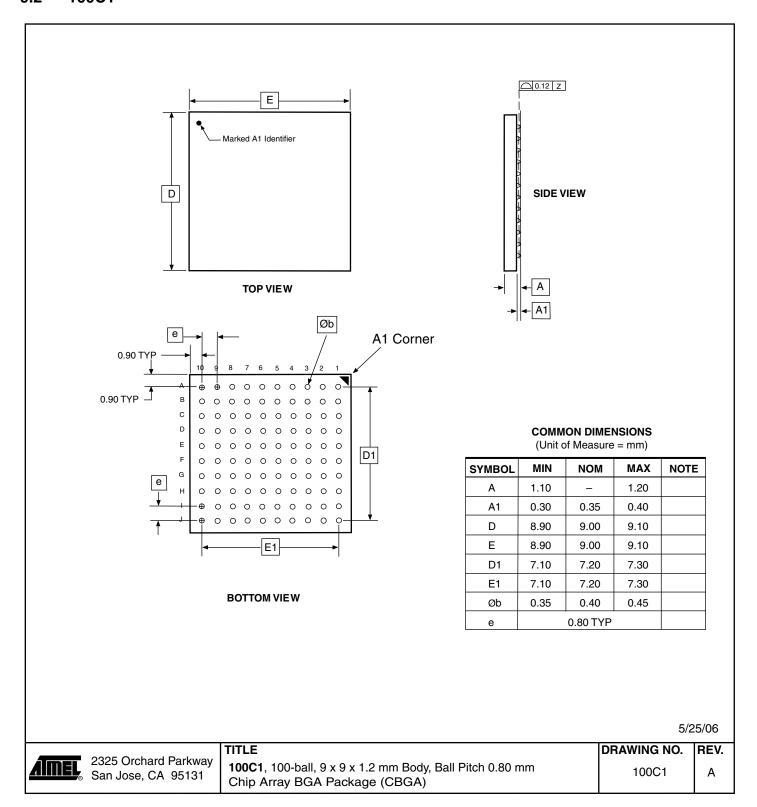
TITLE

100A, 100-lead, 14 x 14 mm Body Size, 1.0 mm Body Thickness, 0.5 mm Lead Pitch, Thin Profile Plastic Quad Flat Package (TQFP)

DRAWING NO.	REV.
100A	С

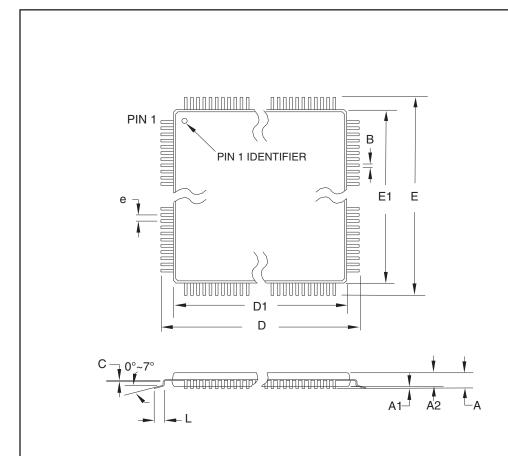


9.2 100C1





9.3 64A



COMMON DIMENSIONS

(Unit of Measure = mm)

SYMBOL	MIN	NOM	MAX	NOTE
Α	_	_	1.20	
A1	0.05	_	0.15	
A2	0.95	1.00	1.05	
D	15.75	16.00	16.25	
D1	13.90	14.00	14.10	Note 2
E	15.75	16.00	16.25	
E1	13.90	14.00	14.10	Note 2
В	0.30	_	0.45	
С	0.09	_	0.20	
L	0.45	_	0.75	
е	0.80 TYP			

Notes:

- 1. This package conforms to JEDEC reference MS-026, Variation AEB.
- Dimensions D1 and E1 do not include mold protrusion. Allowable protrusion is 0.25 mm per side. Dimensions D1 and E1 are maximum plastic body size dimensions including mold mismatch.

TITLE

3. Lead coplanarity is 0.10 mm maximum.

10/5/2001



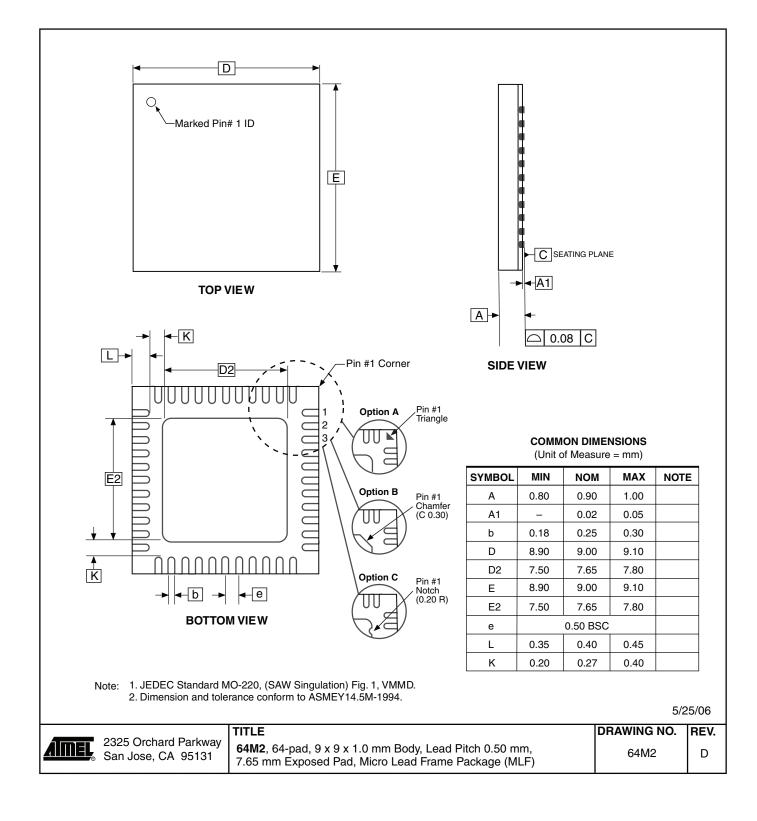
2325 Orchard Parkway San Jose, CA 95131

64A, 64-lead, 14 x 14 mm Body Size, 1.0 mm Body Thickness, 0.8 mm Lead Pitch, Thin Profile Plastic Quad Flat Package (TQFP)

DRAWING NO.	REV.
64A	В



9.4 64M2





10. Errata

10.1 ATmega640 rev. A

- Inaccurate ADC conversion in differential mode with 200× gain.
- High current consumption in sleep mode.

1. Inaccurate ADC conversion in differential mode with 200x gain

With AVCC <3.6V, random conversions will be inaccurate. Typical absolute accuracy may reach 64 LSB.

Problem Fix/Workaround

None.

2. High current consumption in sleep mode

If a pending interrupt cannot wake the part up from the selected sleep mode, the current consumption will increase during sleep when executing the SLEEP instruction directly after a SEI instruction.

Problem Fix/Workaround

Before entering sleep, interrupts not used to wake the part from the sleep mode should be disabled.

10.2 ATmega1280 rev. A

- Inaccurate ADC conversion in differential mode with 200x gain.
- High current consumption in sleep mode.

1. Inaccurate ADC conversion in differential mode with 200x gain

With AVCC <3.6V, random conversions will be inaccurate. Typical absolute accuracy may reach 64 LSB.

Problem Fix/Workaround

None.

2. High current consumption in sleep mode

If a pending interrupt cannot wake the part up from the selected sleep mode, the current consumption will increase during sleep when executing the SLEEP instruction directly after a SEI instruction.

Problem Fix/Workaround

Before entering sleep, interrupts not used to wake the part from the sleep mode should be disabled.

10.3 ATmega1281 rev. A

- Inaccurate ADC conversion in differential mode with 200x gain.
- High current consumption in sleep mode.

1. Inaccurate ADC conversion in differential mode with 200x gain

With AVCC <3.6V, random conversions will be inaccurate. Typical absolute accuracy may reach 64 LSB.

Problem Fix/Workaround

None.



2. High current consumption in sleep mode

If a pending interrupt cannot wake the part up from the selected sleep mode, the current consumption will increase during sleep when executing the SLEEP instruction directly after a SEI instruction.

Problem Fix/Workaround

Before entering sleep, interrupts not used to wake the part from the sleep mode should be disabled.

10.4 ATmega2560 rev. E

No known errata.

10.5 ATmega2560 rev. D

Not sampled.

10.6 ATmega2560 rev. C

· High current consumption in sleep mode.

1. High current consumption in sleep mode

If a pending interrupt cannot wake the part up from the selected sleep mode, the current consumption will increase during sleep when executing the SLEEP instruction directly after a SEI instruction.

Problem Fix/Workaround

Before entering sleep, interrupts not used to wake the part from the sleep mode should be disabled.

10.7 ATmega2560 rev. B

Not sampled.

10.8 ATmega2560 rev. A

- · Non-Read-While-Write area of flash not functional.
- Part does not work under 2.4 volts.
- Incorrect ADC reading in differential mode.
- Internal ADC reference has too low value.
- IN/OUT instructions may be executed twice when Stack is in external RAM.
- EEPROM read from application code does not work in Lock Bit Mode 3.

1. Non-Read-While-Write area of flash not functional

The Non-Read-While-Write area of the flash is not working as expected. The problem is related to the speed of the part when reading the flash of this area.

Problem Fix/Workaround

- Only use the first 248K of the flash.
- If boot functionality is needed, run the code in the Non-Read-While-Write area at maximum 1/4th of the maximum frequency of the device at any given voltage. This is done by writing the CLKPR register before entering the boot section of the code.

2. Part does not work under 2.4 volts

The part does not execute code correctly below 2.4 volts.



Problem Fix/Workaround

Do not use the part at voltages below 2.4 volts.

3. Incorrect ADC reading in differential mode

The ADC has high noise in differential mode. It can give up to 7 LSB error.

Problem Fix/Workaround

Use only the 7 MSB of the result when using the ADC in differential mode.

4. Internal ADC reference has too low value

The internal ADC reference has a value lower than specified.

Problem Fix/Workaround

- Use AVCC or external reference.
- The actual value of the reference can be measured by applying a known voltage to the ADC when using the internal reference. The result when doing later conversions can then be calibrated.

5. IN/OUT instructions may be executed twice when Stack is in external RAM

If either an IN or an OUT instruction is executed directly before an interrupt occurs and the stack pointer is located in external ram, the instruction will be executed twice. In some cases this will cause a problem, for example:

- If reading SREG it will appear that the I-flag is cleared.
- If writing to the PIN registers, the port will toggle twice.
- If reading registers with interrupt flags, the flags will appear to be cleared.

Problem Fix/Workaround

There are two application work-arounds, where selecting one of them, will be omitting the issue:

- Replace IN and OUT with LD/LDS/LDD and ST/STS/STD instructions.
- Use internal RAM for stack pointer.

6. EEPROM read from application code does not work in Lock Bit Mode 3

When the Memory Lock Bits LB2 and LB1 are programmed to mode 3, EEPROM read does not work from the application code.

Problem Fix/Workaround

Do not set Lock Bit Protection Mode 3 when the application code needs to read from EEPROM.

10.9 ATmega2561 rev. E

No known errata.

10.10 ATmega2561 rev. D

Not sampled.



10.11 ATmega2561 rev. C

• High current consumption in sleep mode.

1. High current consumption in sleep mode

If a pending interrupt cannot wake the part up from the selected sleep mode, the current consumption will increase during sleep when executing the SLEEP instruction directly after a SEI instruction.

Problem Fix/Workaround

Before entering sleep, interrupts not used to wake the part from the sleep mode should be disabled.

10.12 ATmega2561 rev. B

Not sampled.

10.13 ATmega2561 rev. A

- Non-Read-While-Write area of flash not functional.
- · Part does not work under 2.4 Volts.
- Incorrect ADC reading in differential mode.
- Internal ADC reference has too low value.
- IN/OUT instructions may be executed twice when Stack is in external RAM.
- EEPROM read from application code does not work in Lock Bit Mode 3.

1. Non-Read-While-Write area of flash not functional

The Non-Read-While-Write area of the flash is not working as expected. The problem is related to the speed of the part when reading the flash of this area.

Problem Fix/Workaround

- Only use the first 248K of the flash.
- If boot functionality is needed, run the code in the Non-Read-While-Write area at maximum 1/4th of the maximum frequency of the device at any given voltage. This is done by writing the CLKPR register before entering the boot section of the code.

2. Part does not work under 2.4 volts

The part does not execute code correctly below 2.4 volts.

Problem Fix/Workaround

Do not use the part at voltages below 2.4 volts.

3. Incorrect ADC reading in differential mode

The ADC has high noise in differential mode. It can give up to 7 LSB error.

Problem Fix/Workaround

Use only the 7 MSB of the result when using the ADC in differential mode.

4. Internal ADC reference has too low value

The internal ADC reference has a value lower than specified.

Problem Fix/Workaround

- Use AVCC or external reference.



- The actual value of the reference can be measured by applying a known voltage to the ADC when using the internal reference. The result when doing later conversions can then be calibrated.

5. IN/OUT instructions may be executed twice when Stack is in external RAM

If either an IN or an OUT instruction is executed directly before an interrupt occurs and the stack pointer is located in external ram, the instruction will be executed twice. In some cases this will cause a problem, for example:

- If reading SREG it will appear that the I-flag is cleared.
- If writing to the PIN registers, the port will toggle twice.
- If reading registers with interrupt flags, the flags will appear to be cleared.

Problem Fix/Workaround

There are two application workarounds, where selecting one of them, will be omitting the issue:

- Replace IN and OUT with LD/LDS/LDD and ST/STS/STD instructions.
- Use internal RAM for stack pointer.

6. EEPROM read from application code does not work in Lock Bit Mode 3

When the Memory Lock Bits LB2 and LB1 are programmed to mode 3, EEPROM read does not work from the application code.

Problem Fix/Workaround

Do not set Lock Bit Protection Mode 3 when the application code needs to read from EEPROM.



11. Datasheet Revision History

Please note that the referring page numbers in this section are referring to this document. The referring revision in this section are referring to the document revision.

11.1 Rev. 2549M-09/10

- 1. Updated typos in Figure 25-9 on page 285 and in Figure 25-10 on page 285.
- 2. Note is added below Table 1-1 on page 3.
- 3. The values for "typical characteristics" in Table 30-7 on page 376 and Table 30-8 on page 377, has been rounded.
- 4. Units for tRST and tBOD in Table 30-3 on page 372 have been changed from "ns" to "μs".
- 5. The figure text for Table 30-2 on page 371 has been changed.
- 6. Text in first column in Table 29-3 on page 336 has been changed from "Fuse Low Byte" to "Extended Fuse Byte".
- 7. The text in "Power Reduction Register" on page 54 has been changed.
- 8. The value of the inductor in Figure 25-9 on page 285 and Figure 25-10 on page 285 has been changed into 10 μ H.
- 9. "Port A" has been changed into "Port K" in the first paragraph of "Features" on page 275.
- 10. Minimum wait delay for tWD_EEPROM in Table 29-16 on page 351 has been changed from 9.0 ms to 3.6 ms
- 11. Dimension A3 is added in "64M2" on page 28.
- 12. Several cross-references are corrected.
- 13. "COM0A1:0" on page 130 is corrected to "COM0B1:0".
- 14. Corrected some Figure and Table numbering.
- 15. Updated Section 9.6 "Low Frequency Crystal Oscillator" on page 45.

11.2 Rev. 2549L-08/07

- 1. Updated note in Table 9-11 on page 47.
- 2. Updated Table 9-3 on page 43, Table 9-5 on page 44, Table 9-9 on page 47.
- 3. Updated typos in "DC Characteristics" on page 367
- 4. Updated "Clock Characteristics" on page 371
- 5. Updated "External Clock Drive" on page 371.
- 6. Added "System and Reset Characteristics" on page 372.
- 7. Updated "SPI Timing Characteristics" on page 374.
- 8. Updated "ADC Characteristics Preliminary Data" on page 376.
- 9. Updated ordering code in "ATmega640" on page 20.



11.3 Rev. 2549K-01/07

- 1. Updated Table 1-1 on page 3.
- 2. Updated "Pin Descriptions" on page 7.
- 3. Updated "Stack Pointer" on page 16.
- 4. Updated "Bit 1 EEPE: EEPROM Programming Enable" on page 36.
- 5. Updated Assembly code example in "Thus, when the BOD is not enabled, after setting the ACBG bit or enabling the ADC, the user must always allow the reference to start up before the output from the Analog Comparator or ADC is used. To reduce power consumption in Power-down mode, the user can avoid the three conditions above to ensure that the reference is turned off before entering Power-down mode." on page 63.
- 6: Updated "EIMSK External Interrupt Mask Register" on page 115.
- 7. Updated Bit description in "PCIFR Pin Change Interrupt Flag Register" on page 116.
- 8. Updated code example in "USART Initialization" on page 210.
- 9. Updated Figure 25-8 on page 284.
- 10. Updated "DC Characteristics" on page 367.

11.4 Rev. 2549J-09/06

- 1. Updated "" on page 46.
- 2. Updated code example in "Moving Interrupts Between Application and Boot Section" on page 109.
- 3. Updated "Timer/Counter Prescaler" on page 186.
- 4. Updated "Device Identification Register" on page 303.
- 5. Updated "Signature Bytes" on page 338.
- 6. Updated "Instruction Set Summary" on page 415.

11.5 Rev. 2549I-07/06

- 1. Added "Data Retention" on page 11.
- 2. Updated Table 15-3 on page 129, Table 15-6 on page 130, Table 15-8 on page 131, Table 16-2 on page 148, Table 16-4 on page 159, Table 16-5 on page 160, Table 19-3 on page 187, Table 19-6 on page 188 and Table 19-8 on page 189.
- 3. Updated "Fast PWM Mode" on page 150.

11.6 Rev. 2549H-06/06

- 1. Updated "" on page 46.
- 2. Updated "OSCCAL Oscillator Calibration Register" on page 50.
- 3. Added Table 30-1 on page 371.



11.7 Rev. 2549G-06/06

- 1. Updated "Features" on page 1.
- 2. Added Figure 1-2 on page 3, Table 1-1 on page 3.
- 3. Updated "" on page 46.
- 4. Updated "Power Management and Sleep Modes" on page 52.
- 5. Updated note for Table 11-1 on page 68.
- 6. Updated Figure 25-9 on page 285 and Figure 25-10 on page 285.
- 7. Updated "Setting the Boot Loader Lock Bits by SPM" on page 324.
- 8. Updated "Ordering Information" on page 20.
- 9. Added Package information "100C1" on page 26.
- 10. Updated "Errata" on page 29.

11.8 Rev. 2549F-04/06

- Updated Figure 8-3 on page 31, Figure 8-4 on page 31 and Figure 8-5 on page 32.
- 2. Updated Table 19-2 on page 187 and Table 19-3 on page 187.
- 3. Updated Features in "ADC Analog to Digital Converter" on page 275.
- 4. Updated "Fuse Bits" on page 336.

11.9 Rev. 2549E-04/06

- 1. Updated "Features" on page 1.
- 2. Updated Table 12-1 on page 62.
- 3. Updated note for Table 12-1 on page 62.
- 4. Updated "Bit 6 ACBG: Analog Comparator Bandgap Select" on page 273.
- 5. Updated "Prescaling and Conversion Timing" on page 278.
- 5. Updated "Maximum speed vs. V_{CC}" on page 373.
- 6. Updated "Ordering Information" on page 20.

11.10 Rev. 2549D-12/05

- 1. Advanced Information Status changed to Preliminary.
- 2. Changed number of I/O Ports from 51 to 54.
- 3. Updatet typos in "TCCR0A Timer/Counter Control Register A" on page 129.
- 4. Updated Features in "ADC Analog to Digital Converter" on page 275.
- 5. Updated Operation in "ADC Analog to Digital Converter" on page 275
- 6. Updated Stabilizing Time in "Changing Channel or Reference Selection" on page 282.
- 7. Updated Figure 25-1 on page 276, Figure 25-9 on page 285, Figure 25-10 on page 285.



- Updated Text in "ADCSRB ADC Control and Status Register B" on page 290.
- 9. Updated Note for Table 4 on page 43, Table 12-15 on page 86, Table 25-3 on page 289 and Table 25-6 on page 295.
- 10. Updated Table 30-7 on page 376 and Table 30-8 on page 377.
- 11. Updated "Filling the Temporary Buffer (Page Loading)" on page 323.
- 12. Updated "Typical Characteristics" on page 384.
- 13. Updated "Packaging Information" on page 25.
- 14. Updated "Errata" on page 29.

11.11 Rev. 2549C-09/05

- 1. Updated Speed Grade in section "Features" on page 1.
- 2. Added "Resources" on page 11.
- 3. Updated "SPI Serial Peripheral Interface" on page 195. In Slave mode, low and high period SPI clock must be larger than 2 CPU cycles.
- 4. Updated "Bit Rate Generator Unit" on page 247.
- 5. Updated "Maximum speed vs. V_{CC}" on page 373.
- 6. Updated "Ordering Information" on page 20.
- 7. Updated "Packaging Information" on page 25. Package 64M1 replaced by 64M2.
- 8. Updated "Errata" on page 29.

11.12 Rev. 2549B-05/05

- 1. JTAG ID/Signature for ATmega640 updated: 0x9608.
- 2. Updated Table 12-7 on page 81.
- 3. Updated "Serial Programming Instruction set" on page 352.
- 4. Updated "Errata" on page 29.

11.13 Rev. 2549A-03/05

1. Initial version.





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